An Intelligent, Interactive & Efficient Exam Scheduling System (IIEESS v1.0)

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Abstract The purpose of this paper is to introduce and demonstrate an exam scheduling software system that performs efficient, accurate and robust solution searching to solve large and complex exam scheduling problems. The paper describes the main features of the system and in particular the test paper conflictive analysis method that can provide a highly efficient data model to significantly improve search efficiency and interactivity.

Keywords Exam timetable scheduling, test paper conflictive analysis, swarm intelligence, indirect clash-checking

1 Introduction

The IIEESS v1.0 is an intelligent, interactive & efficient exam scheduling system designed and developed to solve large and complex exam scheduling problems using the patent pending technologies (Zhu Chunbao, 2008, 2010). The software solution can be applied to schools, institutions, universities and training centers which need to schedule examination activities and allocate venue resources to facilitate these activities.

Traditional exam scheduling systems directly examine the vast amount of student registration data for checking student conflicts and constraint violations repeatedly during solution searching cycles. This is not efficient and not robust particularly when iteration based search algorithms are used, such as GA and ACO based systems (Shu-Chuan Chu, Yi-Tin Chen, Jiun-Huei Ho, 2006). As results, computer runtime is lengthy (Nelishia Pillay and Wolfgang Banzhaf, 2007), such as for example, it takes 4 ~ 5 hours for the program to search for a solution.

Unlike direct clash checking, the IIEESS v.10 system firstly carries out the test paper conflictive analysis, which yields a conflictive coefficient matrix $\Omega_{p\times n}$ and then further creates the mutually exclusive paper lists MEL$_k$ (k=0 to n, n is the...
number of exam papers). Note that the number of elements in $MEL_k$, denoted $N_{MEL_k}$ is much less n. The system then indirectly examines the conflictive coefficients in $MEL_k$ for student conflicts in solution searching cycles, rather than directly examining the huge amount student registration records and original constraints imposed. The system also utilizes the conflictive coefficients to minimize constraint violations to further increase the system’s efficiency and accuracy.

Because the number of exam papers $n$ (say hundreds) and $N_{MEL_k}$ (say tens) is much less than the number of student registration records (tens thousands to millions), the new system enjoys high efficiency, accuracy and robustness. Our computational experiments show that the IIEESS v1.0 system is much faster than direct-clash-checking systems. The high efficiency enables the new system not only to provide fast auto-searching, but also to facilitate the system with user-friendly and truly effective drag-&-drop features which are critically important for planners to perform manual amendments to the auto-generated schedule.

The system provides a powerful automatic venue resource allocation engine and user-friendly drag-&-drop features as well for facilitating the scheduled examinations.

2 The Method of Test Paper Conflictive Analysis

To simplify the explanation of the paper conflictive analysis, Fig. 1 utilizes two test papers, Paper$_i$ and Paper$_j$ for illustration purpose. The set of students, who take Paper$_i$ and Paper$_j$ denoted $S_{P_i}$ and $S_{P_j}$ respectively. The intersection of the set $S_{P_i}$ and the set $S_{P_j}$, is denoted as $\Delta S_{P_i,P_j}$.

![Fig. 1 Test paper conflictive coefficient](image)

It is important to note that the candidates, if any, in the intersection of the Set $S_{P_i}$ and Set $S_{P_j}$ are common students who take both Paper$_i$ and Paper$_j$. If $\Delta S_{P_i,P_j}$ is not empty, i.e., the number of students in the intersection set $\Delta S_{P_i,P_j}$ is large than zero, we conclude that Paper$_i$ conflicts with Paper$_j$. By conflicts, we mean that the Paper$_i$ and Paper$_j$ cannot be scheduled at same period of time because they have at
least one common student. In other words, Paper\textsubscript{i} and Paper\textsubscript{j} are mutually exclusive each other.

**Indirect Constraint Evaluation Method**

In scheduling, it is convenient for the search engine (program) to examine the original constraints imposed to avoid constraint violation, which is “direct-constraint-checking”. Indirect constraint evaluation method performs the task in two separate steps. First step is to study the event conflictive features among all events according to the original constraints imposed. Output of the first step is a short checking list. The second step is to check the short checking list rather checking the original constraints imposed to avoid constraint violation in solution searching cycles.

Note that the first step is one time operation before solution searching; the second step is to be repeated in solution searching cycles. Because generally for large and complex ETPs, the short checking list is much shorter than the original constraints imposed, therefore the indirect checking method enjoys much higher efficiency, accuracy and robustness. In this paper, the short list used to check student conflicts is constructed using the test paper conflictive coefficients which will be described as follows.

**The test paper conflictive coefficient**

It is convenient to use a single numerical number (integer) to describe the conflictive relation among test papers. We utilize the paper conflictive coefficient, \( C_{P_i,P_j} \) to measure how two test papers are conflictive each other, where the indexes \( P_i \) and \( P_j \) refer to any two test papers in the schedule. For example, \( C_{P_i,P_j} \) is the paper conflictive coefficient for Paper\textsubscript{i} and Paper\textsubscript{j}, as shown in Fig. 1. In general, for every two papers, Paper\textsubscript{i} and Paper\textsubscript{j}, the paper conflictive coefficient, \( C_{P_i,P_j} \) can be obtained as follows: \( C_{P_i,P_j} = |\Delta S_{P_iP_j}| \). Where \( S_{P_iP_j} \) is the intersection of the student set for Paper\textsubscript{i} and Paper\textsubscript{j}; and \( |\Delta S_{P_iP_j}| \) denotes the cardinality of the intersection set \( \Delta S_{P_iP_j} \).

Fig. 2 shows that the exam events can be more efficiently scheduled using test paper conflictive coefficients.

**Fig. 2** Exam event scheduling using test paper conflictive coefficients
For example, if $C_{Pi,Pj}$ is equal to zero, Paper$_i$ and Paper$_j$ are independent each other; which means that they can be scheduled at same time slots or at a different time slot but with overlapped period, as can be seen in Fig. 2 (b); otherwise Paper$_i$ and Paper$_j$ are mutually exclusive, which means that they cannot be scheduled at same time, there must be a time gap ($\Delta t>0$) between the two exams, shown in Fig. 2 (a).

The quantitative value of the paper conflictive coefficient, $C_{Pi,Pj}$, is important for the system to evaluate soft constraint violations. For example, if two mutually exclusive exam papers, such as Paper$_i$ and Paper$_j$, are scheduled with a narrow time gap ($\Delta t$), which will result in B2B constraint violation, or “Multiple Exams A Day Conflicts” - the multiple papers are scheduled on the same day, the system has to examine $C_{Pi,Pj}$ which is the number of students involved. It is necessary to minimize the total number of students who are scheduled to do multiple papers within one day.

Fig. 1 and Fig. 2 show two test papers for illustration on how to use a paper conflictive coefficient to measure the conflictive grade. In practice, the number of test papers, denoted n, can be quite large. Therefore, it is necessary to express the conflictive relations among n papers, that is, P$_1$, P$_2$, ... P$_{n-1}$, P$_n$; the matrix of the conflictive coefficients among n papers is introduced, its denotation is $\Phi$. Where $\Phi$ is an $n \times n$ matrix expressed as $\Phi = \begin{bmatrix} C_{i,j} \end{bmatrix}_{n \times n}$. Where, the element $C_{i,j}$ is the conflictive coefficient for Paper$_i$ and Paper$_j$. Let $C_{i,j} = 0$ if $i=j$; because a paper can never be conflictive or mutually exclusive with the paper itself. It is noted that Matrix $\Phi$ is symmetrical, that is, element $C_{i,j} = C_{j,i}$ because conflictive nature between Paper$_i$ and Paper$_j$ is same as the one between Paper$_j$ and Paper$_i$.

The paper’s mutually exclusive paper lists
Furthermore, we remove the elements whose value is zero from in Matrix $\Phi$, we can get a shorter conflictive coefficient list and then obtain a mutually exclusive paper list for every paper as shown in Fig. 3.

![Fig. 3 The mutually exclusive paper lists](image-url)
For example, for Paper_i, its mutually exclusive paper list is represented using a list of value pairs, each being denoted \( \lambda_{p_i,p_j} \) as \( \lambda_{p_i,p_j} = \{ p_j : C_{p_i,p_j} \} \).

The element \( \lambda_{p_i,p_j} \) is called <paper index - conflictive coefficient> value pair. Fig. 3 shows the mutually exclusive paper lists in form of the value pairs, \( \lambda_{p_i,p_j} \). Note the subscript, \( i = 1 \) to \( n \), where \( n \) is the number of total test papers; \( j = 1 \) to \( p_p \), where \( p_p \) is the total number of conflictive papers which are conflictive with Paper \( p_i \). As can be seen from Fig. 3, the value of \( p_p \) varies. In general it is much less than \( n \) in most of the cases. An exemplary value of the value pair \( \lambda_{p10,p20} \) is \( \{ P_{20} : 400 \} \), which means that paper \( P_{10} \) is conflictive with the paper \( P_{20} \), and the number of students who take both paper \( P_{10} \) and paper \( P_{20} \) is 400.

As can be seen from Fig. 3, the value pair \( \lambda_{p_i,p_j} \) is used to construct the mutually exclusive paper lists. For paper \( p_i \), its mutually exclusive paper list MEL_i is expressed as follows.

\[
\text{MEL}_i = \{ \lambda_{i,1}, \lambda_{i,2}, \lambda_{i,3}, \ldots \lambda_{i,j} \ldots \lambda_{i,p_p} \}
\]

(1)

It is the mutually exclusive paper list MEL_i that is used in the IIEES 1.0 system for clash-checking. That is, if \( T(p_i) \) denotes the time slot scheduled for Paper_i, \( T(p_j) \) denotes the time slot scheduled for Paper_j, for any Paper_j which is in Paper_i’s mutually exclusive paper list MEL_i, following student conflict free constraint must be satisfied.

\[
T(p_i) \neq T(p_j)
\]

(2)

If the number of students taking paper \( p_i \) is \( p_i \), say 500 students, that is, who were enrolled with Paper_i as shown in Fig. 1, and the number of students taking Paper_j is 400, traditional direct clash checking method has to make massive comparisons \( 500 \times 400 = 200,000 \) in order to find if there is any student conflict. However, using the new indirect clash checking method, the system only needs to check whether the Paper_j is in Paper_i’s mutually exclusive paper list MEL_i, if answer is yes, Paper_j and Paper_i cannot be scheduled at same time due to student conflicts.

It should be highlighted that to check student conflicts using the indirect clash checking method, the number of comparisons is \( p_i \times p_p \), which is the length of Paper_i’s mutually exclusive paper list MEL_i. Typical value of \( p_i \times p_p \) for a medium sized exam scheduling problem, is tens, say 0 to 20, which is much less than \( p_p \times p_p \), say 200,000 as described previously. As the result, the new indirect constraint checking method is many times (i.e., 10,000) faster than traditional direct constraint checking for the example illustrated in Fig. 1.
3 The System Architecture and Software Modules

The IIEESS 1.0 system consists of three functional modules: 1.) input module, 2.) exam scheduler, and 3.) reporting module, as shown in Fig. 4. The input module consists of a data loader that downloads student registration data from external sources such as databases or other forms of data storage. The input module also stores into the internal storage the exam scheduling information such as exam papers, venue facilities, and time slots as well as constraint information.

Once registration data are loaded into the system, the test paper conflictive analyzer will perform data pre-processing, test paper conflictive analysis in particular, and store the paper conflictive information for the exam scheduler to use. The scheduler contains an internal storage, a timetable scheduler and venue resource allocation module. The reporting module provides functions to upload the exam schedule solution to a legacy database such as an exam management system, and it can also generate various exam timetable reports for trial release or formal publication.

![IIEESS 1.0 System Architecture](image)

**Fig. 4** IIEESS 1.0 System Architecture

4 Input Data

The input data to the IIEESS v1.0 system are categorized as follows: 1.) student registration data, and 2.) exam scheduling information. The student registration data describe “who studies what and in which group?”, i.e., the candidates-papers relationships, which is critically important because the exam scheduler has to generate a conflict-free timetable solution. The exam scheduling information includes the following:
1.) Exam paper information and related constraints
2.) Venue facilities and capacity/availability constraints
3.) Time slot specification
4.) Soft constraints

**Student registration data**
The student registration data can be presented and stored in many different forms. The format adopted by the IIEESS 1.0 is as follows.

```
<Student Admin No>   <Module Code>   <Module Group>
```

The school name and campus code in Fig. 5 are specific in our school and for venue resource allocation use. Note that the student admin number, module code and module group must be unique in the schedule.

![Student Registration Data](image)

**Fig. 5** Student Registration Data

**Time Slot Specification**
The planning period must be specified before the scheduling. Typical time slot specification is shown in Fig. 6. Note that in the exam scheduling, time is represented in form of integer numbers (namely slots). The numerical numbers are mapped back into real time for reporting purpose after schedule is complete.
Test Paper Information

The format of the test paper information in the IIEESS 1.0 system is shown in Fig. 7, which includes school code, paper ID; paper title; duration; and list of modules covered in the exam paper. The No. of students will be auto-counted by the system according to the student registration data set. Note that paper IDs must be unique within the whole schedule.

5 Test Paper Conflictive Analyzer

After the student registration data and test paper information are loaded into the IIEESS 1.0 system, the system will perform test paper conflictive analysis which yields the mutually exclusive paper lists for every test paper as shown in Fig. 8.

For example, the paper titled “Materials Technology” with paper ID “EGC105”, has a mutually exclusive paper lists as follows.
MEL_{EGC105} = EGB205:1, EGF212:1

This states that the paper EGC105 is mutually exclusive with EGB205 and EGF212. There is one common student who takes both EGC105 and EGB205; another student taking both EGC105 and EGF212. The system will not schedule the papers EGC105, EGB205 and EGF212 at the same time to avoid student conflicts. The mutually exclusive paper lists are also used when the system optimizes the searched solutions by minimizing the total number of common students involved in back-to-back (B2B) and multiple-papers-a-day (MPD) conflicts.

<table>
<thead>
<tr>
<th>No.</th>
<th>Subject Code</th>
<th>Subject Title</th>
<th>Load Exam Scheduling Data and Constraint Information</th>
<th>Auto-Generate Exam Timetable Solution</th>
<th>Clash-Checking and Optimization Support for Manual Operations</th>
<th>Save Searching Results</th>
</tr>
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<tr>
<td>1</td>
<td>EGB205</td>
<td>Materials Technology</td>
<td>102</td>
<td>1</td>
<td></td>
<td></td>
</tr>
<tr>
<td>2</td>
<td>EGB205</td>
<td>Computer Programming</td>
<td>175</td>
<td>1.5</td>
<td></td>
<td></td>
</tr>
<tr>
<td>3</td>
<td>EGB205</td>
<td>Manufacturing Information System</td>
<td>102</td>
<td>1.5</td>
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<td></td>
</tr>
<tr>
<td>4</td>
<td>EGB205</td>
<td>Computer-Aided Manufacturing Analysis</td>
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<td>1.5</td>
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<tr>
<td>5</td>
<td>EGB205</td>
<td>Machine-Supervised Applications</td>
<td>194</td>
<td>1.5</td>
<td></td>
<td></td>
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<tr>
<td>6</td>
<td>EGB205</td>
<td>Manufacturing Quality Control</td>
<td>192</td>
<td>1.5</td>
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<td>7</td>
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<td>Quality Assurance</td>
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<td>1.5</td>
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<tr>
<td>8</td>
<td>EGB205</td>
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<td>20</td>
<td>1.5</td>
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<tr>
<td>9</td>
<td>EGB205</td>
<td>Project System &amp; Methodology</td>
<td>102</td>
<td>1.5</td>
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<tr>
<td>10</td>
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<td>Manufacturing Systems &amp; Simulation</td>
<td>40</td>
<td>1.5</td>
<td></td>
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</tr>
<tr>
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<td>30</td>
<td>1.5</td>
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<td></td>
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<tr>
<td>12</td>
<td>EGB205</td>
<td>Surface Mounting &amp; Control</td>
<td>02</td>
<td>1.5</td>
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<tr>
<td>13</td>
<td>EGB205</td>
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<td>20</td>
<td>1.5</td>
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<tr>
<td>14</td>
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<td>25</td>
<td>1.5</td>
<td></td>
<td></td>
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<tr>
<td>15</td>
<td>EGB205</td>
<td>Quality Process Control &amp; Management</td>
<td>66</td>
<td>1.5</td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

Fig. 8 List of mutually exclusive paper lists and conflictive coefficients

6 Exam Timetable Scheduler

The main GUI of the IIEESS v1.0 scheduler is shown in Fig. 9. The main features of the exam scheduler module are listed as follows.

- Load exam scheduling data and constraint information
- Auto-generate exam timetable solution
- Clash-checking and optimization support for manual operations
- Save searching results

Fig. 10 shows the drag-&-drop features provided for manual operations. Note that as the clash checking and constraint evaluation speed of the IIEESS 1.0, the system is generally many thousand times faster than the existing direct-clash0checking systems, it can provide efficient and effective support for manual operations. Typically the system can confirm a manual alteration made to the schedule in few micro-seconds, whereas old systems can take several minutes (as long as 30 minutes) to confirm a change made to the schedule.
The un-facilitated exam activities which are scheduled using AI scheduler are then facilitated with venue resources by the venue allocation module (see Fig. 11). The module provides an auto searching mode and a manual drag-&-drop feature for manual venue allocation.
The fully facilitated exam schedule is saved as a file as a final solution that is ready for reporting or exporting to the legacy database system.

Fig. 11 Drag-and-drop features for resource allocation

8 Exam Timetable Reporting

There are two ways to generate the exam schedule reports. Firstly, the IIEESS 1.0 system can upload the schedule solution to a legacy database if any, so that the existing reporting tools can be used for the students and staff to access the exam schedule, as can be seen from Fig. 8. Secondly, the system can generate the required exam timetables directly using solutions created by the system, as can be seen from Fig. 12 and 13.

9 Main Features

1.) Most suitable for large exam scheduling problems, with complex cross school/department registrations (no of candidates can be as high as many thousands), solutions are accurate and robust.
2.) User-friendly registration data entry and system parameter setting; ease constraint and scheduling requirement specification.
3.) Fast solution searching (runtime is within few minutes for a sizable exam scheduling problem).
4.) User-friendly drag-&-drop features, conflict checking is done in few micro-seconds.
5.) Advanced reporting and integration tools for schedule output and statistics.
10 Hardware/Software Requirements

**Hardware:** IBM PCs, laptops or equivalents; monitor resolution 1680x1060.

**Software:** MS Windows XP or above, MS .NET framework 2.0, or above, MS Office 2005 or above.
11 Conclusions

The IIEESS v1.0 system is highly efficient; it is much faster than traditional direct-clash-checking systems in terms of solution searching and constraint validation. The system particularly performs well in scheduling large number of exam activities with large number of candidates who registered with multiple modules (papers) cross schools or departments. The runtime for a sizable exam scheduling problem is extremely fast, e.g., in few minutes.

The system is truly interactive. It provides user-friendly drag-&-drop features for the planners to book a time slot for an exam before scheduling or to amend the schedule after scheduling. When booking a slot for an exam or amend the schedule auto-generated using the system, full supports will be provided by the IIEESS v1.0 system, such as clash-checking and optimizing solution searching and satisfying constraints imposed. The changes made can be confirmed in few micro-seconds. The new system is transparent and robust. The IIEESS 1.0 system is always able to generate a solution. If no complete solution exists, the system generates an in-complete solution and indicates the un-scheduled papers and displays reasons why they cannot be scheduled, such as like conflict constraints being imposed.

Although the IIEESS 1.0 system is designed for exam scheduling, the new method and patent technology can be applied into a wide range of other applications, such as transportation planning, sports activity scheduling, vehicle routing and man power scheduling in various production and service industries where event conflictive features and relations must be analyzed before solution searching.

References


